// testthing.cpp : main project file.

#include "stdafx.h"

#include <iostream>

using namespace System;

using namespace std;

int main()

{

/\*

//creating/writing (to) a file

FILE \*myFileObject;

myFileObject = fopen("created.txt","a");

if(myFileObject == NULL){

fprintf(myFileObject, "error\n\n");

}

fprintf(myFileObject, "Did this work?");

puts("File has finished creating/writing\n\n");

fclose(myFileObject);

\*/

//\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*

//reading from a file

FILE \*myFile;

myFile = fopen("created.txt", "r");

char myCharArray[200];

system("color f0");

while(!feof(myFile)){

fgets(myCharArray, 200, myFile);

puts(myCharArray);

}

fclose(myFile);

system("pause");

}